

Lecture 1

Network Science

Overview & Tools

Overview & tools

Agenda

- General Information
- Instructors
- Class Schedule
- Poll (via Google Form)
- Text books
- Introduction to Networks
- Tools

General Information

- Computer Science
(6 and 9 credits)

- SDS (6 credits)

- PhD "Modeling and Data Science"
(exam: a seminar
or a project
+ oral exam.)

- Moodle:

<https://informatica.i-learn.unito.it/course/view.php?id=1700>

Instructors

Giencarlo RUFFO

giencarlo.ruffo@unito.it

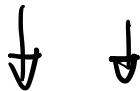
office hours:

wed. 1:30pm - 2:30pm

Alessandro FLAMMINI

INDIANA UNIVERSITY

Class Schedule



6 credits:

NetSci
classes

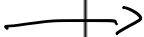
9 credits:

NetSci +

DataViz

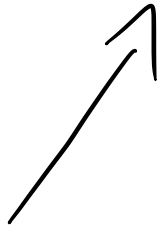
classes

	Monday	Tuesday	Wednesday	Thursday	Friday
25/02-01/03	25-Feb	26-Feb	27-Feb	28-Feb	1-Mar
			aula f 11-13	aula f 11-13	
			NetSci Ruffo	DataViz Ruffo	
05/03-08/03	4-Mar	5-Mar	6-Mar	7-Mar	8-Mar
	aula e 11-13		aula f 11-13	aula f 11-13	
	NetSci Ruffo		NetSci Ruffo	DataViz Ruffo	
11/03-15/03	11-Mar	12-Mar	13-Mar	14-Mar	15-Mar
	aula e 11-13		aula f 11-13	aula f 11-13	
	NetSci Ruffo		NetSci Ruffo	DataViz Ruffo	
18/03-16/03	18-Mar	19-Mar	20-Mar	21-Mar	22-Mar
	aula e 11-13		aula f 11-13	aula f 11-13	
	NetSci Ruffo		NetSci Ruffo	DataViz Ruffo	
25/03-29/03	26-Mar	27-Mar	28-Mar	29-Mar	30-Mar
	aula e 11-13		aula f 11-13	aula f 11-13	
	NetSci Ruffo		NetSci Ruffo	DataViz Ruffo	
01/04-05/04	1-Apr	2-Apr	3-Apr	4-Apr	5-Apr
	aula e 11-13		aula f 11-13	aula f 11-13	
	NetSci Ruffo		NetSci Ruffo	DataViz Ruffo	
09/04-13/04	9-Apr	10-Apr	11-Apr	12-Apr	13-Apr
	aula e 11-13		aula f 11-13	aula f 11-13	
	NetSci Ruffo		NetSci Ruffo	DataViz Ruffo	
15/04-19/04	15-Apr	16-Apr	17-Apr	18-Apr	19-Apr
	aula e 11-13		aula f 11-13	aula f 11-13	
	NetSci Ruffo		DataViz Ruffo	DataViz Ruffo	
22/04-26/04	22-Apr	23-Apr	24-Apr	25-Apr	26-Apr
			aula f 11-13		
			DataViz Ruffo		
29/04-03/05	29-Apr	30-Apr	1-May	2-May	3-May
	aula e 11-13			aula f 11-13	
	NetSci Ruffo			DataViz Ruffo	
06/05-10/05	6-May	7-May	8-May	9-May	10-May
	aula e 11-13		aula f 11-13	aula f 11-13	
	NetSci Ruffo		NetSci Flammini	NetSci Flammini	
13/05-17/05	13-May	14-May	15-May	16-May	17-May
	aula e 11-13		aula f 11-13	aula f 11-13	
	NetSci Flammini		NetSci Flammini	NetSci Flammini	
20/05-24/05	20-May	21-May	22-May	23-May	24-May
	aula e 11-13		aula f 11-13	aula f 11-13	
	NetSci Flammini		NetSci Flammini	NetSci Flammini	
27/05-30/05	27-May	28-May	29-May	30-May	31-May
				aula f 11-13	
				DataViz Ruffo	



Poll

<https://goo.gl/forms/rXXZBKTDq4NUm5m22>



fill out the form
because I need
to know:

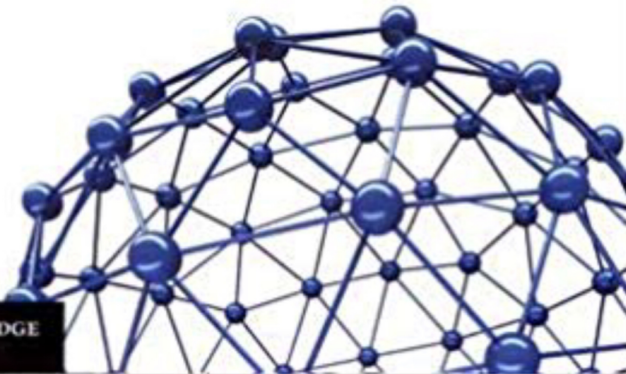
- general statistics
- your programming skills

Text books

NETWORKS
CROWDS
AND MARKETS

Reasoning about a Highly Connected World

DAVID EASLEY
and
JON KLEINBERG



CAMBRIDGE

The Pragmatic Programmers

Complex Network Analysis in Python

Recognize → Construct → Visualize → Analyze → Interpret



Dmitry Zinoviev
edited by Adaobi Obi Tulton

Prepared exclusively for Giancarlo Ruffo

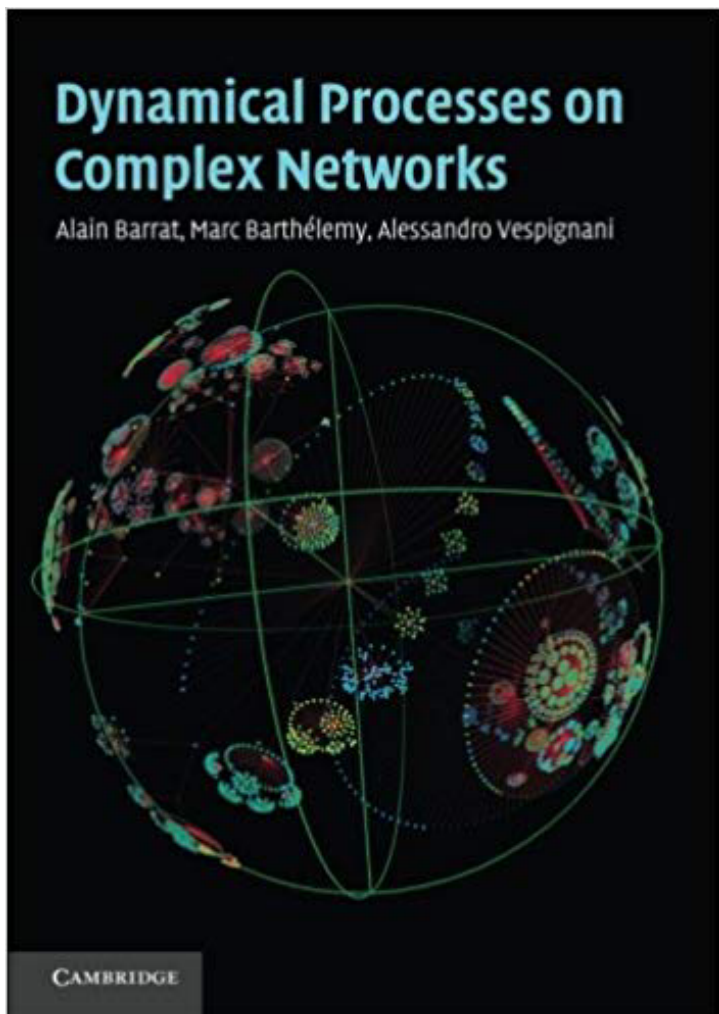
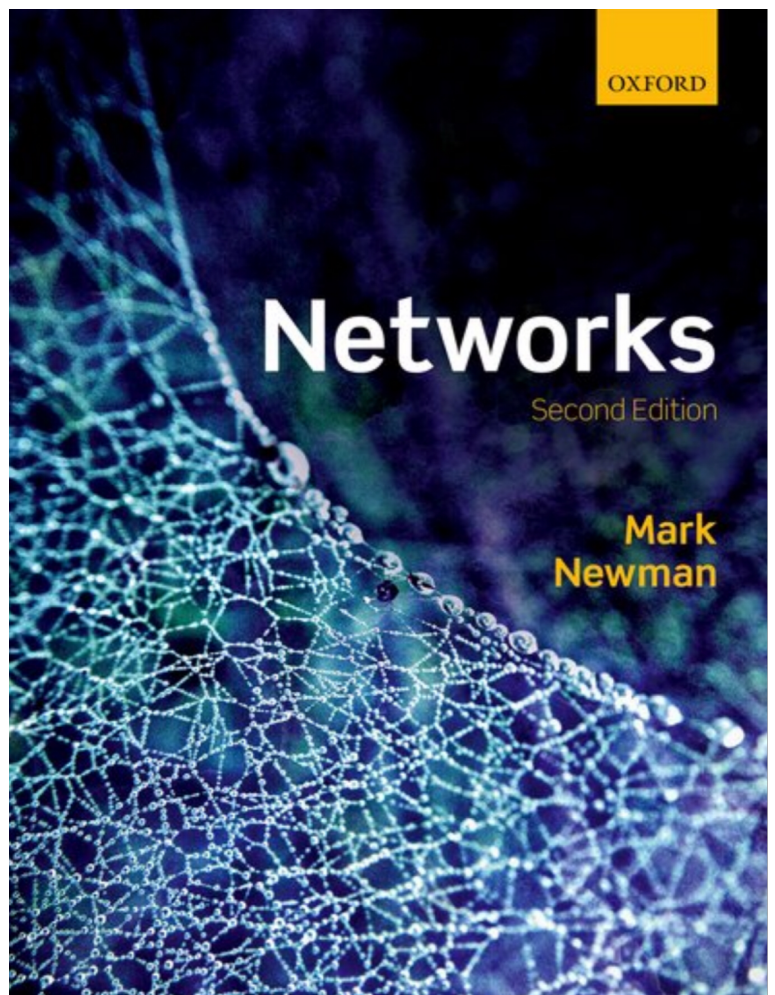
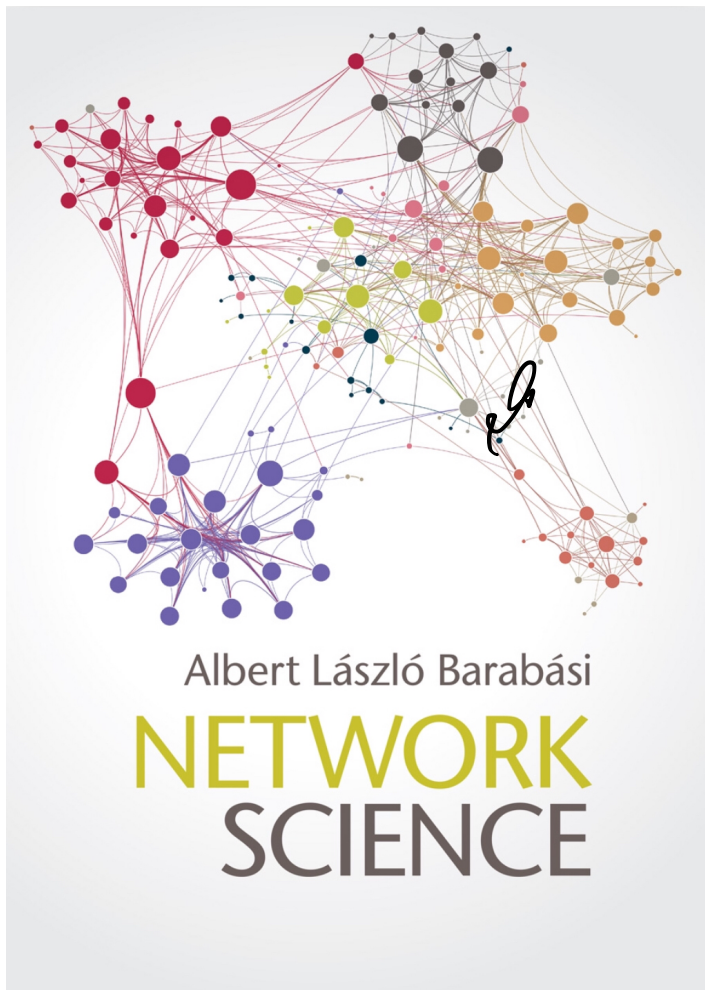
ch. 1 - 6

ch. 13 - 14

ch 16 - 21

on-line

↑
practiced



+ papers

Exam

- essay: solution of an exercise
- "real data" analysis:
report with interpretation of results

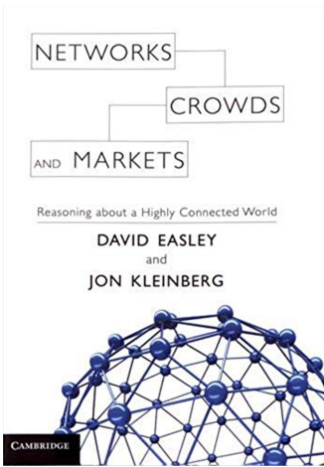
• oral examination

Data Visualization

+3 credits

- project

Introduction To Networks



Chapter 1




Networks are apparently
"everywhere"

- Social Networks

• actors 

• social ties 

- Information Systems

• book, web page 

• citation 

- techn. and economic systems

• can structural crisis
be predicted?

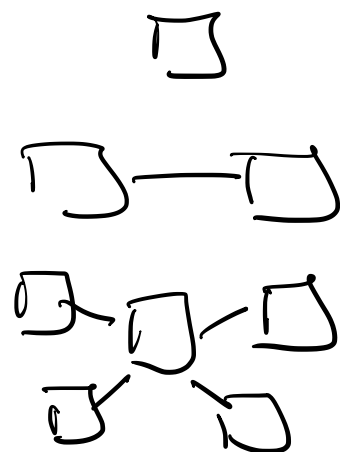
Complex Systems

<https://youtu.be/5v5eBf2KwF8>

Complex \neq Complicated

- individuals
- connected to each other

local level



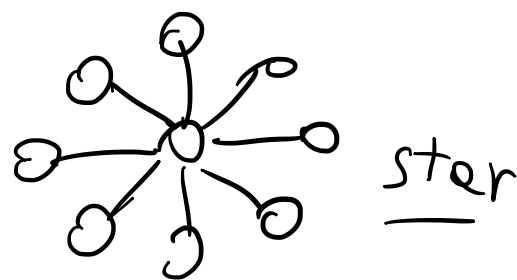
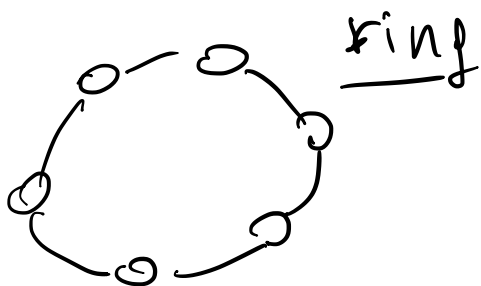
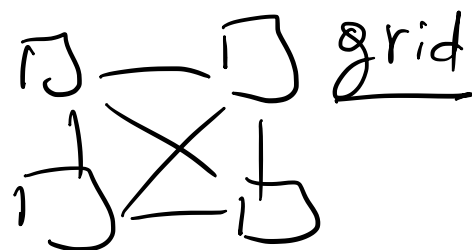
global level
phenomena

Synchroniz.
Congestion
Epidemics
...

Networks aspects

"trivial" representation of
a Complex System

Simple Networks
Examples



here few characteristics
describe the network

We need a
framework and a
language to describe
and understand Complex
Networks.

Zechary's Karate Club

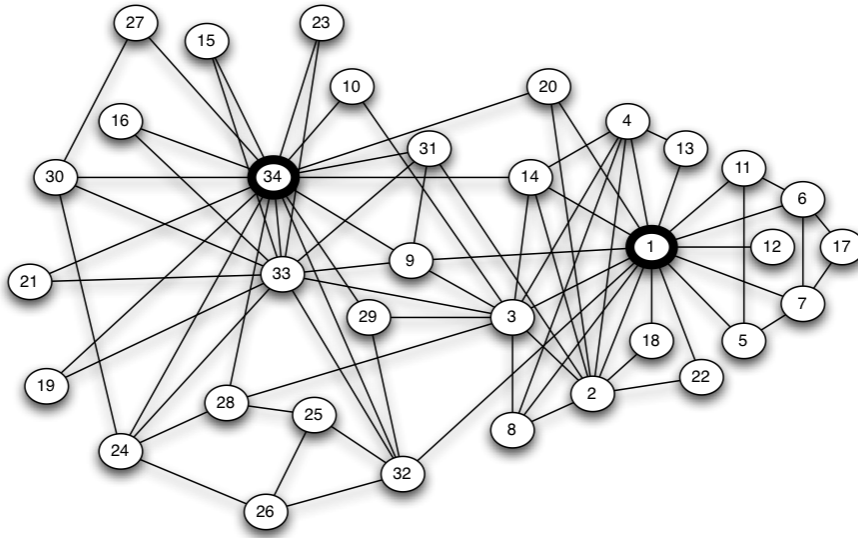


Figure 1.1: The social network of friendships within a 34-person karate club [421].

Apparently no "simple" description is possible.

However there is some "regularities"

Some individuals are more

"central" than others

Does it resemble some kind of randomness?

Communication networks

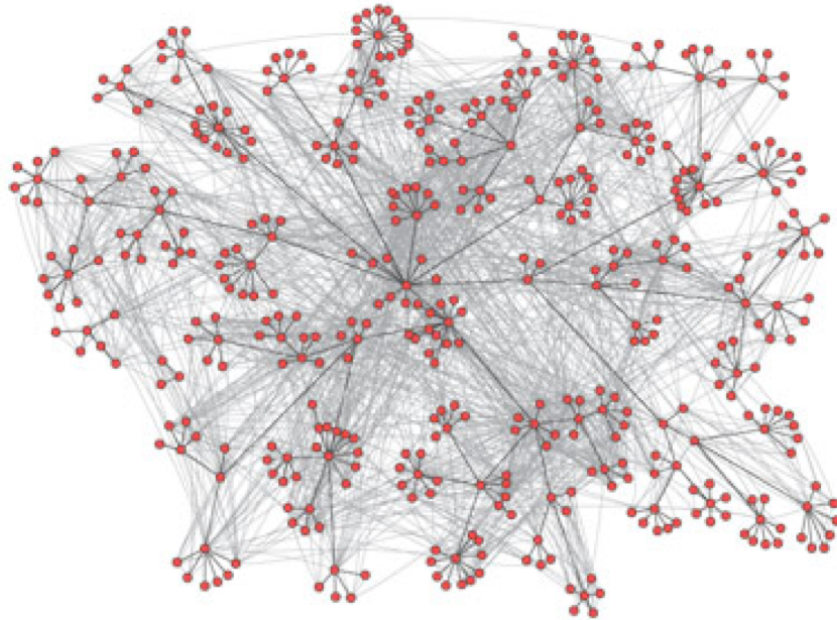


Figure 1.2: Social networks based on communication and interaction can also be constructed from the traces left by on-line data. In this case, the pattern of e-mail communication among 436 employees of Hewlett Packard Research Lab is superimposed on the official organizational hierarchy [6]. (Image from <http://www-personal.umich.edu/~ladamic/img/hplabsemailhierarchy.jpg>)

Some "order" emerges from chaos.

hierarchy?

We need a language to better describe these regularities

Financial Networks

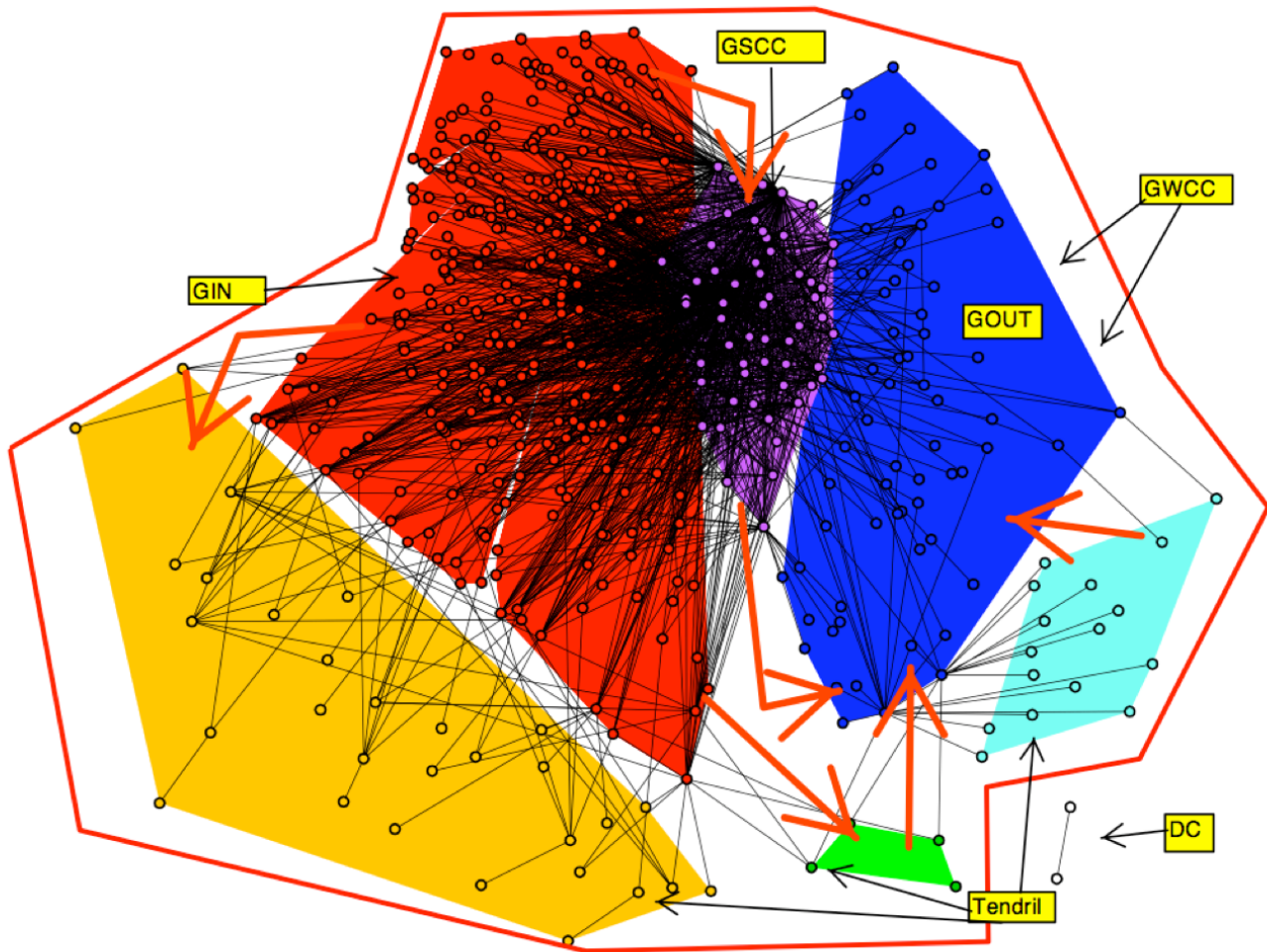


Figure 1.3: The network of loans among financial institutions can be used to analyze the roles that different participants play in the financial system, and how the interactions among these roles affect the health of individual participants and the system as a whole. The network here is annotated in a way that reveals its dense core, according to a scheme we will encounter in Chapter 13. (Image from Bech and Atalay [50].)

the emergence of a
core vs. periphery
structure.

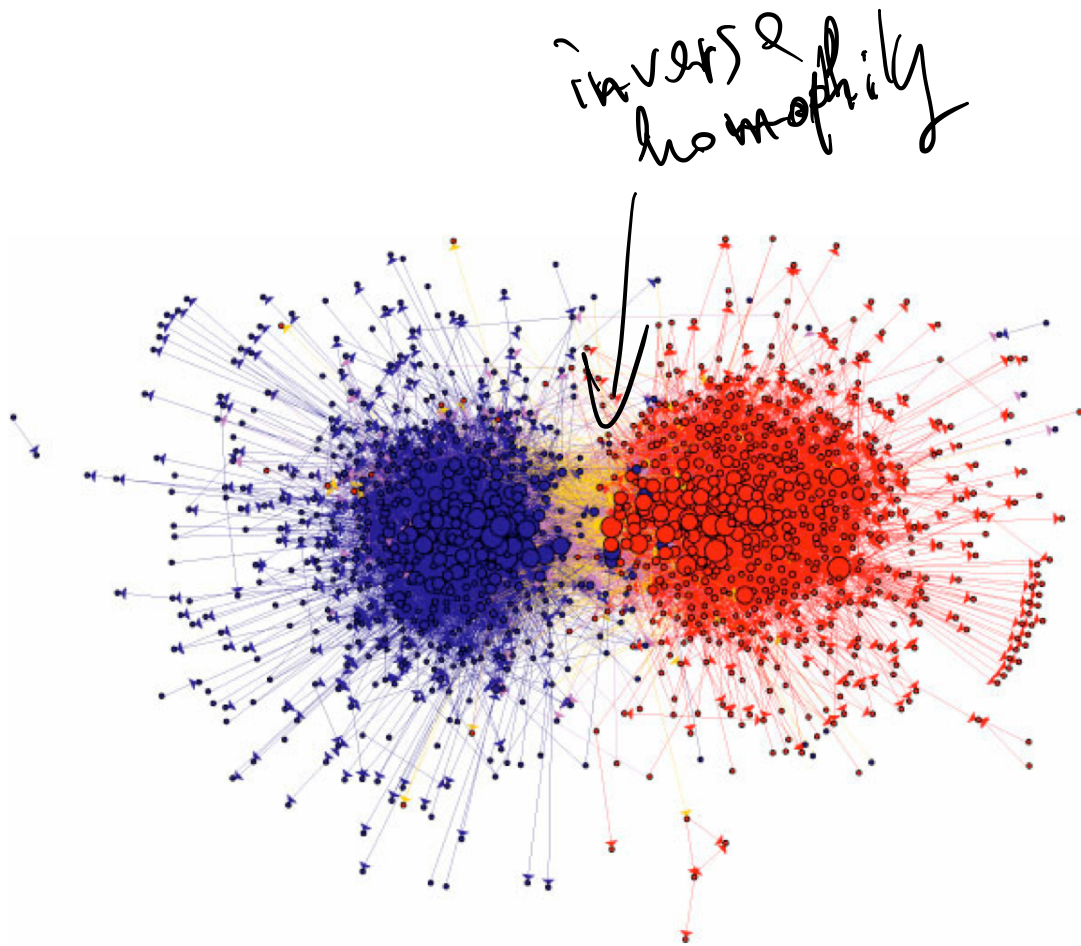


Figure 1.4: The links among Web pages can reveal densely-knit communities and prominent sites. In this case, the network structure of political blogs prior to the 2004 U.S. Presidential election reveals two natural and well-separated clusters [5]. (Image from <http://www-personal.umich.edu/~ladamic/img/politicalblogs.jpg>)

communities
clusters

echo chambers
partitions

homophily → tendency of
individuals to link with
similar ones

WARNING: no trivial linear relationships
But INTERPLAY

Visualization?

visualizing a network suggests some inherent complexity

this tells a lot
about the structure,
but almost nothing
about the reason

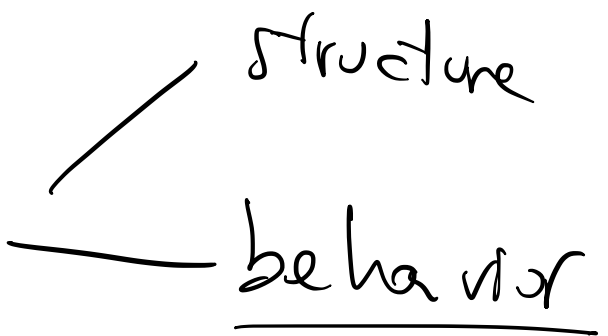
it is difficult to summarize succinctly the whole network

- core vs periphery structure
- hierarchical structure
- tightly-linked regions
- ...

we need a language

the structure is only a starting point

Behavior and Dynamics

connectedness  structure
behavior

each individual's actions have consequences for the outcomes of everyone in the system.

We need a framework for reasoning about behavior and interaction in networks

We need to take into account a rational behavior that sometimes lead to strategies

Actions are not evaluated at individual level (in isolation), but at a network level.

When a large group of people is tightly interconnected, they often respond in complex ways that can be observable only at the population level:

rich get richer

winner takes it all

...
viral ideas

At individual level:

Sometimes an information goes viral or one person becomes very popular, some other times this does not happen!

Why? No prediction here yet.

Recep (1)

1. network structure
2. strategic behavior
3. feedback effect,

at a population
level

language and frameworks from.

computer science, physics,
mathematics, statistics,
operational research, sociology,
economics...

From Data to Networks

We have
massive network
datasets

data-driven models

allow you to
make predictions

But

sometimes these predictions

cannot be

generalized:

networks can be "different"

Topics

Graph theory

Game theory

Information Networks

Network Dynamics

Graph theory

paths / distances

clustering coefficient
degree / distribution of degrees

centralities

groups / clusters / partitions
communities

structural balance

homophily / spatial segregation

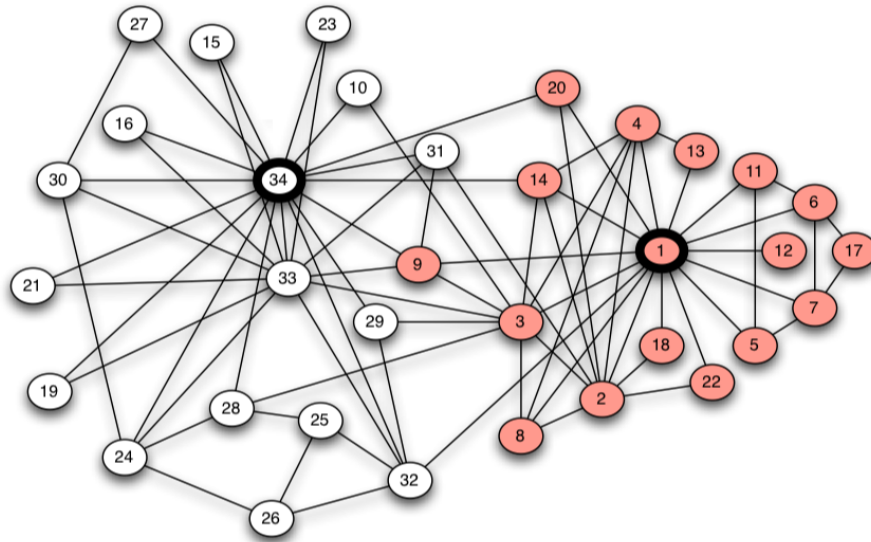


Figure 1.7: From the social network of friendships in the karate club from Figure 1.1, we can find clues to the latent schism that eventually split the group into two separate clubs (indicated by the two different shadings of individuals in the picture).

individuals vs groups

we can have different roles ...

Game theory

framework where our decisions depend on others' decisions

strategy \rightarrow pay-off

Ex. Transportation Networks
choice of a route can bring to congestion

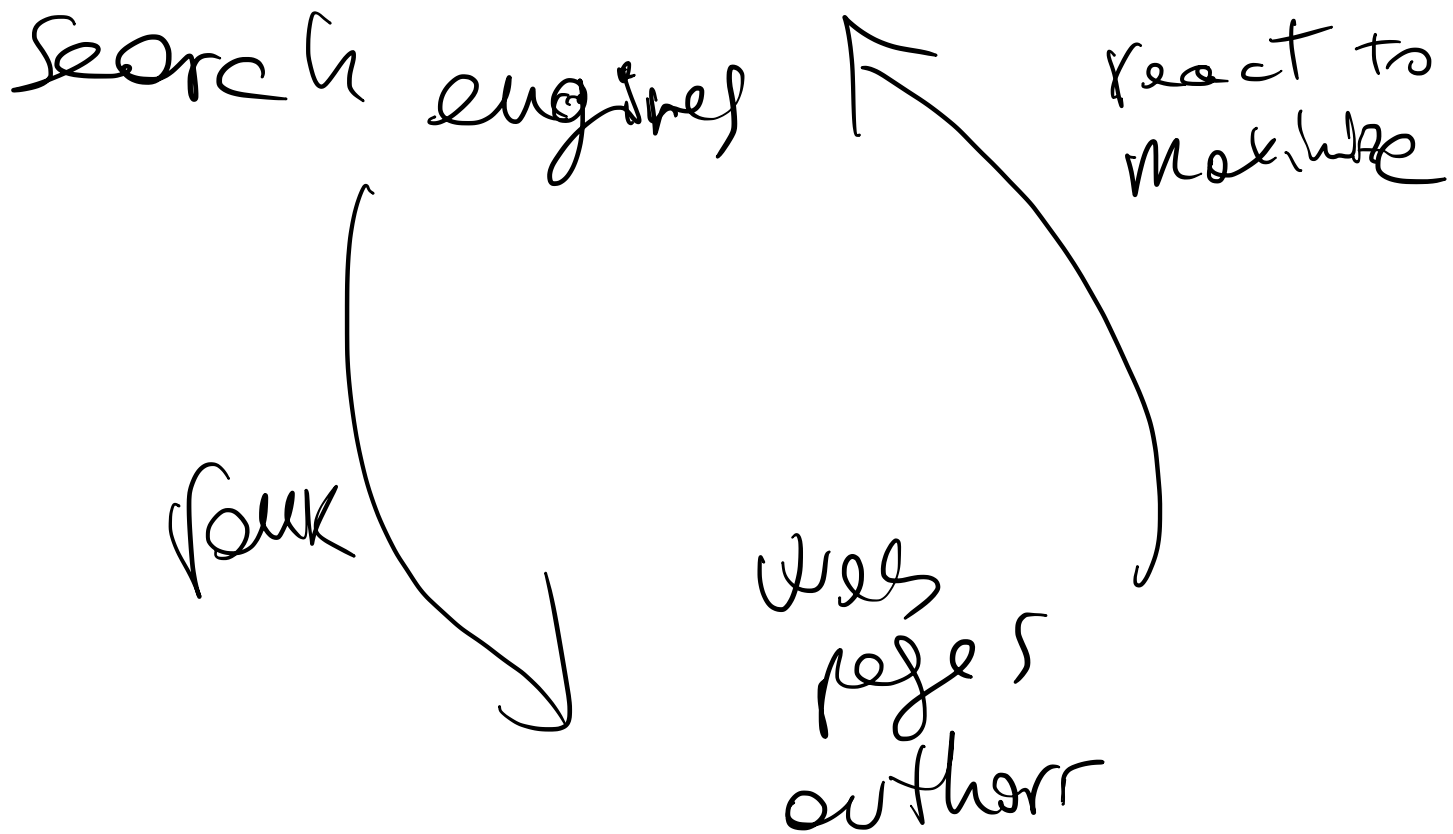
Brooss' Paradox

Equilibrium: a state that is

self-reinforcing: no individuals have an incentive to unilaterally change their strategy, even if those individuals know how others will behave.

Information Networks

the Web



Interplay

If you define a measure (e.g., page rank), the application of such measure may change the system.

Network Dynamics: Population Effects

In large populations we have the emergence of new ideas, beliefs, opinions, innovations, technologies, products, and social conventions.

When and how they establish as social practices?

individuals can influence or being influenced by others

At the surface: humans have the tendency to conform

WHY?

Network Dynamics : Structural Effects

populations vs local
behaviors

Individuals may have incentive to
adopt the behavior of their
neighbors :

Cascading effects

↙
social
contagion

↘
epidemics

the structure of the network
has a role

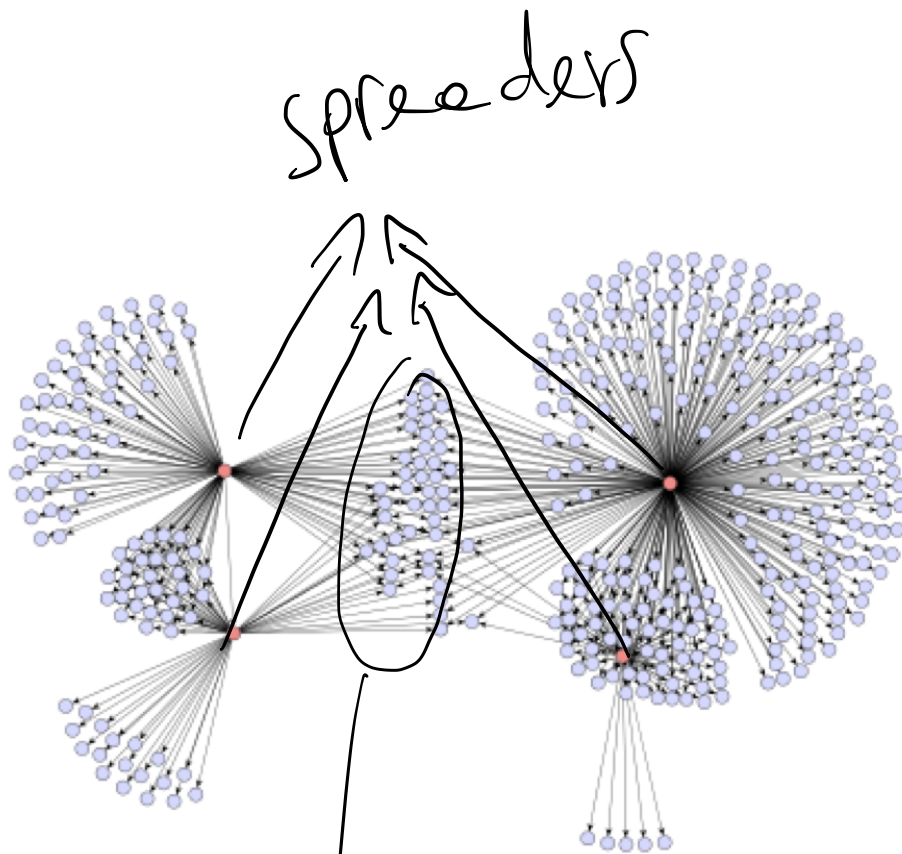


Figure 1.11: When people are influenced by the behaviors their neighbors in the network, the adoption of a new product or innovation can cascade through the network structure. Here, e-mail recommendations for a Japanese graphic novel spread in a kind of informational or social contagion. (Image from Leskovec et al. [271].)

social contagion

↳ a closed community can stop diffusion

epidemic

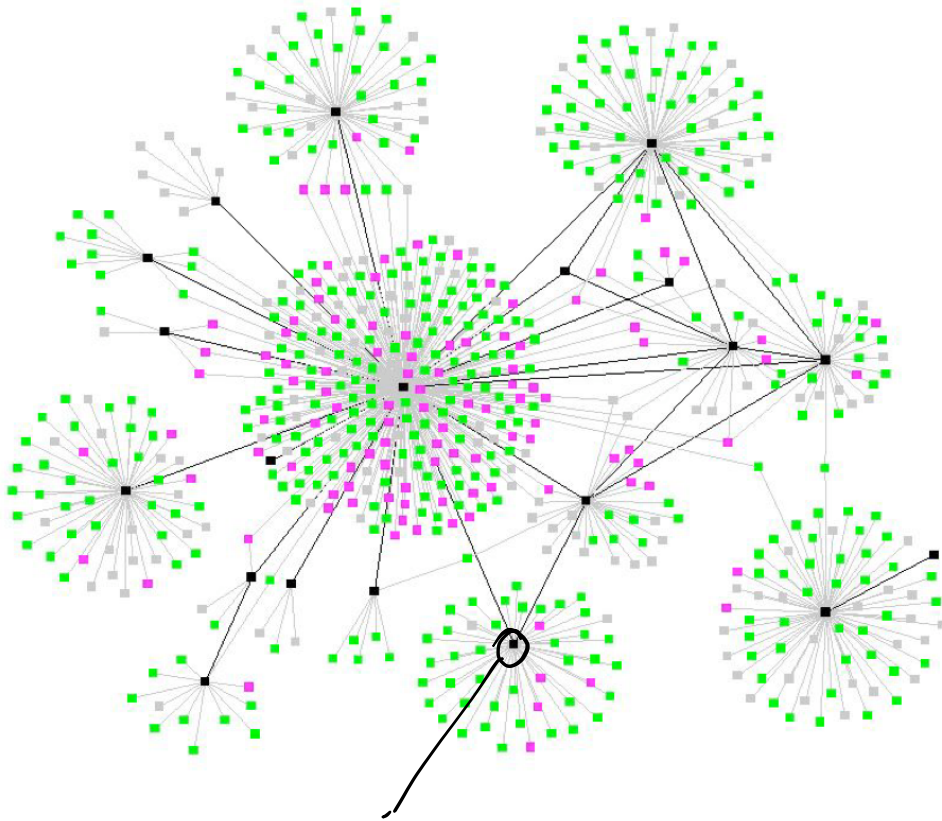


Figure 1.12: The spread of an epidemic disease (such as the tuberculosis outbreak shown here) is another form of cascading behavior in a network. The similarities and contrasts between biological and social contagion lead to interesting research questions. (Image from Andre et al. [16].)

Cascading behavior
here too!

Recap (2)

Network - level dynamics are similar and insights from the study of biological epidemics are also useful in thinking about the process by which things spread in networks

Tools

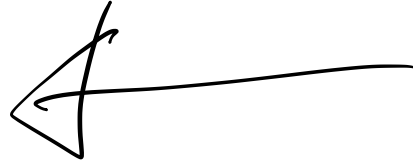
The Pragmatic Programmers

Complex Network Analysis in Python

Recognize → Construct → Visualize → Analyze → Interpret



Dmitry Zinoviev
edited by Adaobi Obi Tulton



ch. 1 & 2

Complex Network

Analysis

CNA

Jupyter (notebook)

ANACONDA Distribution

Package	Used version	Package	Used version
python	3.6.5	networkx	2.1
matplotlib	2.0.2	community	0.10
nltk	3.2.5	numpy	1.13.3
pandas	0.22.0	pygraphviz	1.3
wikipedia	1.4.0	scipy	1.0.1
toposort	1.5		

GEPHI

a network visualization
Tool developed in Java

Examples and real datasets

Technological networks	Communication systems; transportation; the Internet; electric grid; water mains
Biological/ecological networks	Food webs; gene/protein interactions; neural system; disease epidemics
Economic networks	Financial transactions; corporate partnerships; international trade; market basket analysis
Social networks	Families and friends; email/SMS exchanges; professional groups
Cultural networks	Language families; semantic networks; literature, art, history, religion networks (emerging fields)

Comparison

	graph-tool	iGraph	NetworkX	NetworkKit
Implementation language	C/C++	C/C++	Python	C/C++
Language bindings	Python	C, Python, R	Python	C++, Python
Installation effort	Hard	Medium	Easy	Medium
OpenMP support	Yes	No	No	Yes
Relative slowdown ⁵	1	1-4	40-135	N/A
Built-in community detection	Yes	Yes	No	Yes
Built-in advanced layouts	Yes	Yes	No	Yes